

# Getting Started

Here are some tips to get you started.

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## Requirements

- Visual Studio 2010 development environment. Other versions of Visual Studio might work but are not supported as yet.
- WinGate SDK installed on the development machine.
- WinGate installed on the development machine.
- WinGate developer licence activated on the development machine.

## Building an example project

### 1. Setup your development environment

- Get the WinGate SDK by contacting [support@wingate.com](mailto:support@wingate.com)
- Setup your development environment as described in the [QuickStart guide](#).

### 2. Build the example solution

- In VS2010 selected New->Project
- Select the WinGate Plugin Module template under Visual C++ templates. This wizard should be installed with the WinGate SDK.
- Build it

### 3. Test example module

- Start your local WinGate service
- Run the WinGate Management Console.
- Assuming you have selected the default options, you should see a new item in the tree (Default name is MyItem) and clicking it should show you a simple panel.

#### Related pages

## Content by label

There is no content with the specified labels

